

























The following are a collection of resources to support you in this week's home learning, continuing our topic of animals. The animal we are learning about this week is the owl. This home learning is in line with what will be being completed at school.





These pages do not need to be printed out unless you wish to, you can simply use them online or to give you an idea of how you can support your child's learning.





The school website has launched a 'Celebration of Home Learning' section and we would love to see and share some of the amazing things your child has been doing at home. You can send pictures to your class teacher using their email address at the end of this document.







These pages have been put together from resources found on the Twinkl website. If you haven't already signed up to the free month they are offering then the link and code are as follows:























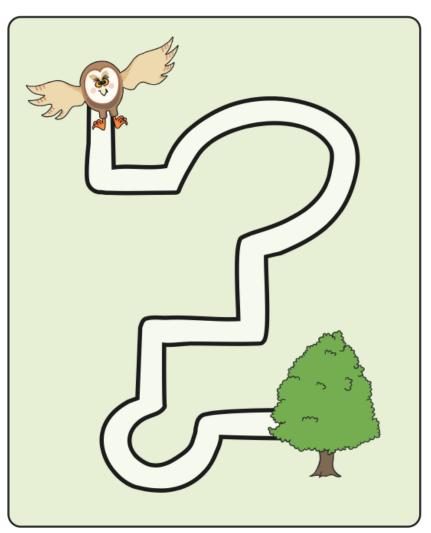






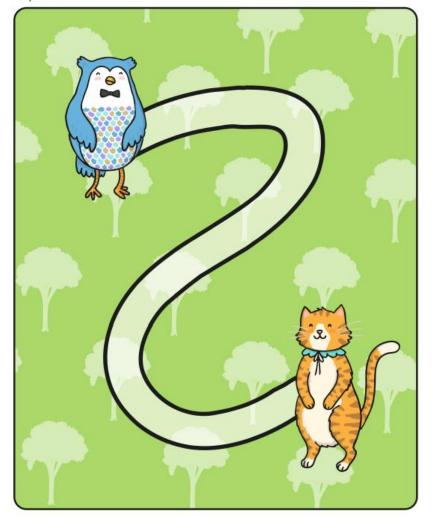
## **Nocturnal Animals Pencil Control Path Activity**

Draw a line connecting the two pictures. Stay in the middle of the path!

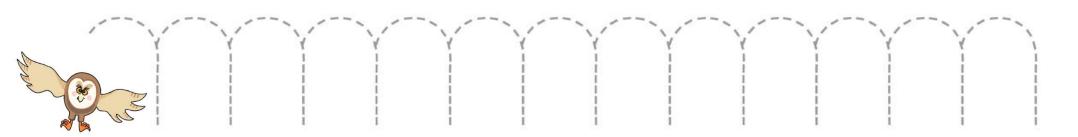


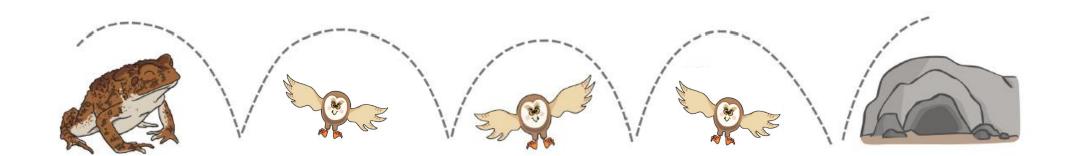
# The Owl and the Pussycat Pencil Control Path Worksheet

Draw a line connecting the two pictures and stay in the middle of the path!



## Pencil Control Worksheet- Trace the dotted lines as neatly as you can.

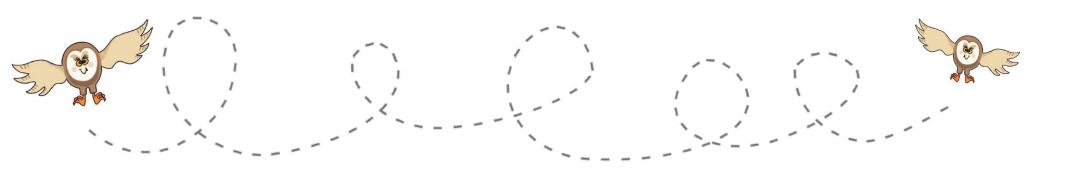






## Pencil Control Worksheet- Trace the dotted lines as neatly as you can.



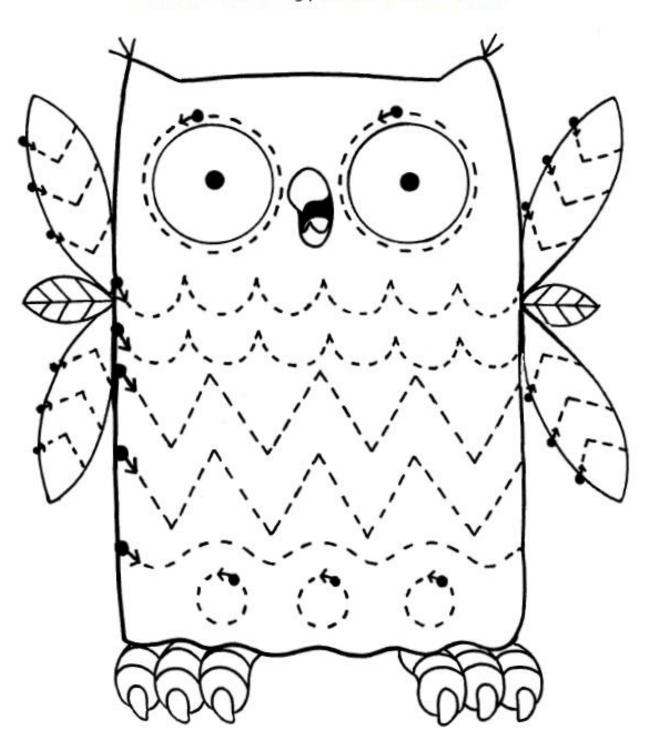






# **Handy owl**

Follow the handwriting pattern to decorate the owl







## Fizzy's Training Games: Clever Hands

Clever Hands Level One



## **Level One**

A programme complied by Occupational and Physiotherapists.

Advice for parents, carers and education staff.

Children's Assessment Centre Kent & Canterbury Hospital Ethelbert Road, Canterbury, CT1 3NG Phone: 01227 783043 Fax: 01227 783185

www.eastcoastkentpct.nhs.uk

### Play-dough

· Can you roll out a sausage?

Fizzy says: "Make sure you use both hands."

 Now can you turn your sausage into a dinosaur by using your thumb and firs



thumb and first finger to pinch along the top to make spines?

- · Roll it flat and make shapes using cutters.
- Roll a sausage again, can you cut it into piece with a play knife?

Fizzy says: "Try to keep your first finger on the top of the knife and your thumb and the



other fingers either side. Hold your play doh still with you other hand."

 Can you roll it flat again and make a face out of the play-dough?

### Pegs (for graded pegs see resource list)

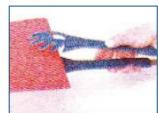
Fizzy says: "Look at the picture, hold the peg this way."

- Peg pegs onto the edge of the box.
- Peg pegs onto a rag doll/teddy.
- Peg pegs onto a T-shirt on a teddy.



#### Tongs

Fizzy says: "Use one hand on the tongs. You need to hold the tongs with your thumb on one side and your fingers on the other."



- Snap the tongs like a crocodile.
- · Can your crocodile bite the paper?
- Tear and scrunch up paper and pick it up with your tongs.
- · Pick up cotton wool balls.
- · Now try little bricks.

#### Posting

 Pick up and post coins into a money box.



 Post dried peas / pasta / sugar decorations into a bottle and screw up the lid.

#### Note:

If you are working with a child who still puts objects



into his/her mouth use edible items, for example, raisins, dried banana chips, 'holey' cereals etc.

#### **Pastry Making**

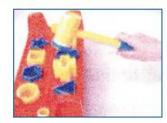
- · Roll the pastry into a ball.
- Flatten it with your hands.
- Cut it into shapes using pastry cutters and shape cutters.

### Duplo

Fizzy says: "What can you make?"

### Hammering

 Find toys with which you can use a hammer.



### Threading

 Thread large beads onto dowels/sticks.



### Hand and Finger Rhymes and Games

- . Two Little Dickie Birds.
- · Twinkle, Little Star.
- . Tommy Thumb.
- · Play games with Finger Puppets.

#### Musical Instruments

- · Castanets / maracas.
- · Keyboards.
- · Toy trumpets / saxophone.

Continued at the back of the leaflet...

- There are three levels to the "Clever Hands Training Games" and this is level one for beginners.
- Play the games in any order until you are good at all of them, before going on to level two.
- The games should be fun and repeated on a regular basis to improve hand dexterity and strength.

(Resource list accompanies this programme)

#### Feely Games

 Hide everyday objects, for example, teaspoon, cotton wool balls, large beads, little bricks, toothbrush, in a box of sand / rice/ pasta / flour etc.

Fizzy says: "What can you find?"

· Try this game again placing objects into a bag.

#### Feely Pictures

- Tear up tissue paper.
- Scrunch up the paper using your fingers (as shown in the picture) and glue onto the paper.



You can also use cotton wool, glitter, string, sand and oddments of different textures.

Fizzy says: "What else can you use for your picture?"

#### Slime (see resource list for recipe)

Fizzy says: "Play and enjoy."

Warning: It is messy! Keep clothes covered!

#### Inset Puzzles

Try large and easy to manipulate inset puzzles.

#### **Puzzles**

- · Wooden inset puzzles with chunky hand grips.
- · Wooden inset puzzles with small hand grips.
- Large chunky 2 piece interlocking puzzles.
- · 2 4 piece puzzle within a framed border.

#### Finger Cymbals

- Place a cymbal on each index finger and clap together.
- Now place a cymbal on your thumb and index finger of one hand.

Fizzy says: "Play and enjoy!"

#### Other Ideas

- Patting and tapping a balloon into the air.
- Squeeze a plastic bottle or bath toy in water to make bubbles.

Fizzy says: "You may need to use both hands."





- Blowing bubbles.

  Can you pop them with one finger?
- Squeeze squeaky toys (see pictures).

If you would like this leaflet in another format or language please contact the Communications Team

By telephone: 01227 791161 or Email: communications@eastcoastkent.nhs.uk

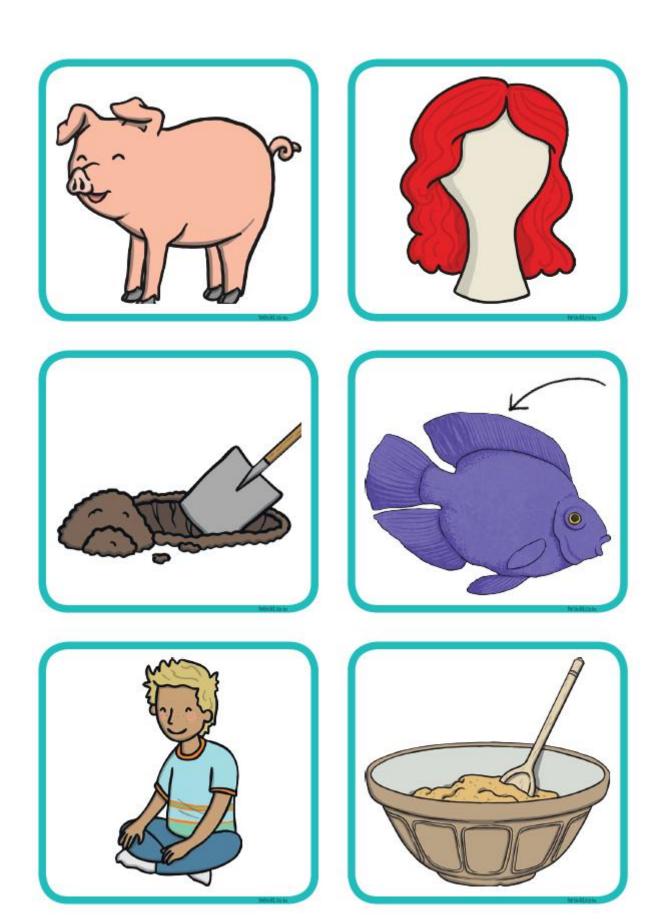
## PALS Patient Advice and Liaison Service

If you need information, support or advice about our services, please contact PALS. Phone: 0800 085 6606 Email: pals@eastcoastkent.nhs.uk

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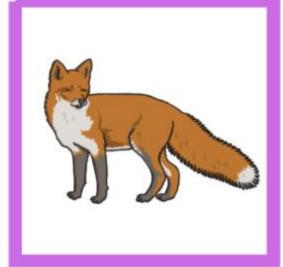
































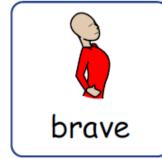






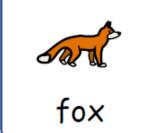


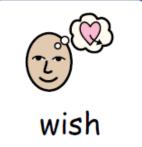


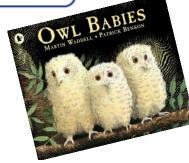














## Key Questions





Who are our four main characters?
Where do they live?

Why is the hole filled with leaves and feathers?





Where do you think the Mother Owl went?

How do you think the owl babies feel>

What do you think owls might eat?

What is the woods like? (Encourage descriptive vocabulary, e.g. *dark, scary)* 

What can you see and hear?

What else might live in the woods>





What do you think the owl babies might be thinking?
Why do you think Mother Owl hasn't returned?

How did the owl babies feel when their mother came back?

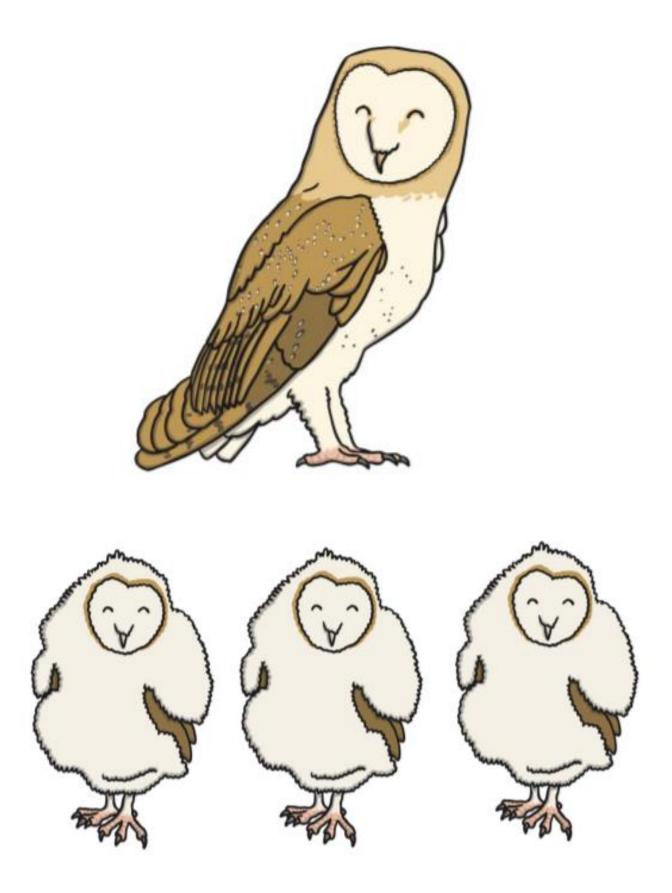
Do you think their wish worked?





# Tuesday -Stick Puppets







# Tuesday -Stick Puppets







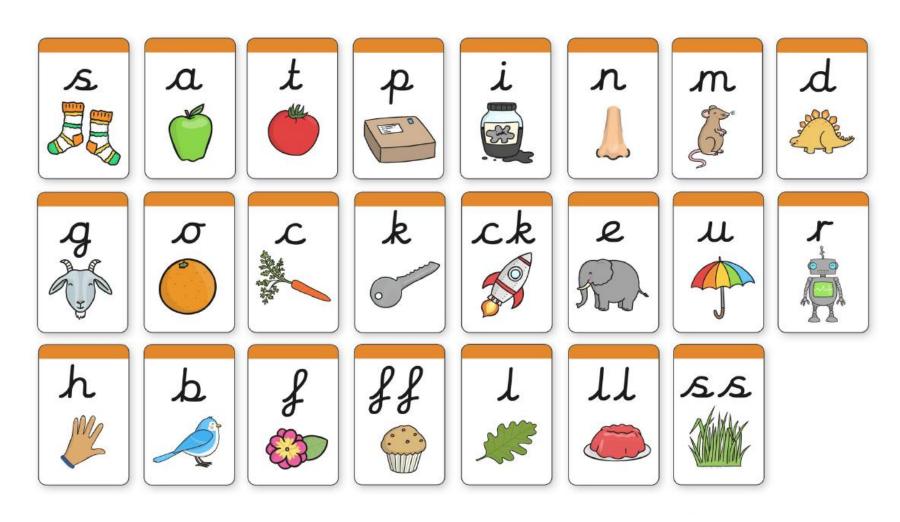
# Tuesday -Stick Puppets









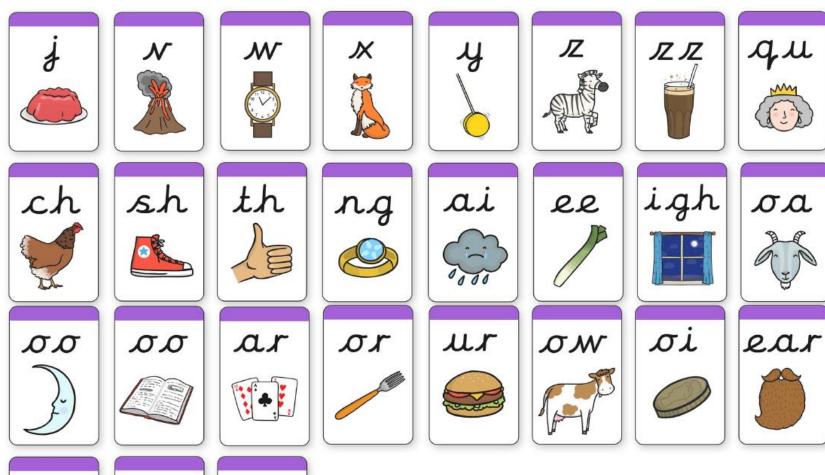


My Phase 2 Sound Mat



## Sound Mat for Reception











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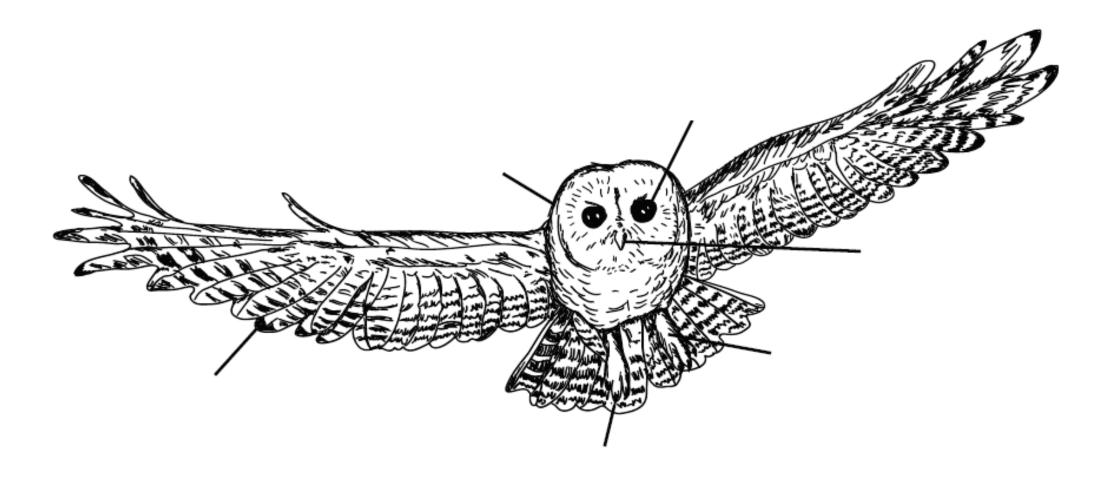


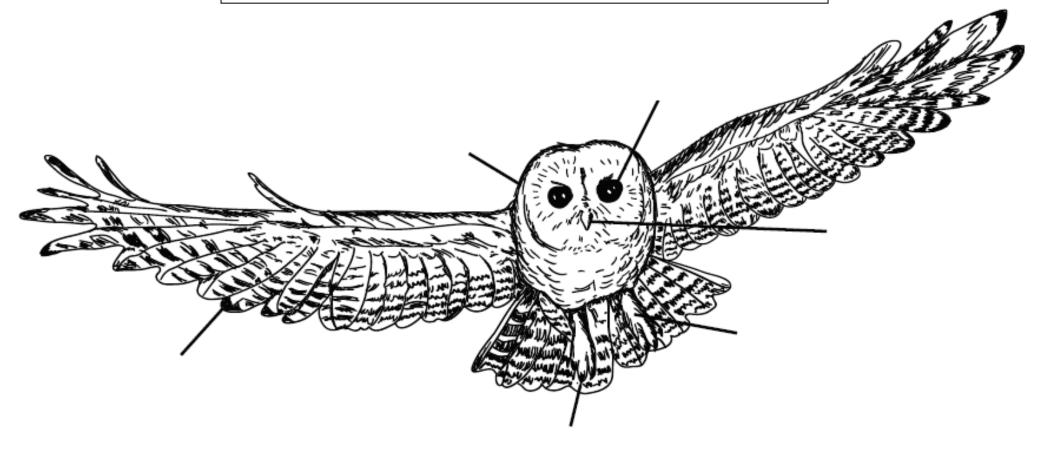
My Phase 3 Sound Mat



# Wednesday - Owl Labelling



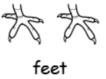
















eyes

wings



# Thursday - Fact file



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## Phase 2 Pictures and Captions Matching Worksheets









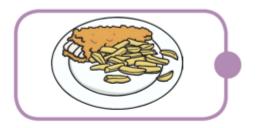
pat a dog

a cat in a hat

a sad man

a pin øn a map

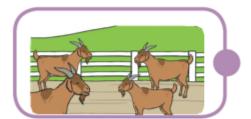
## Phase 3 Pictures and Captions Matching Worksheet



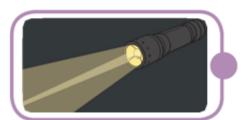
Fish and chips on a dish.



The light of a torch.



Digging in the mud.

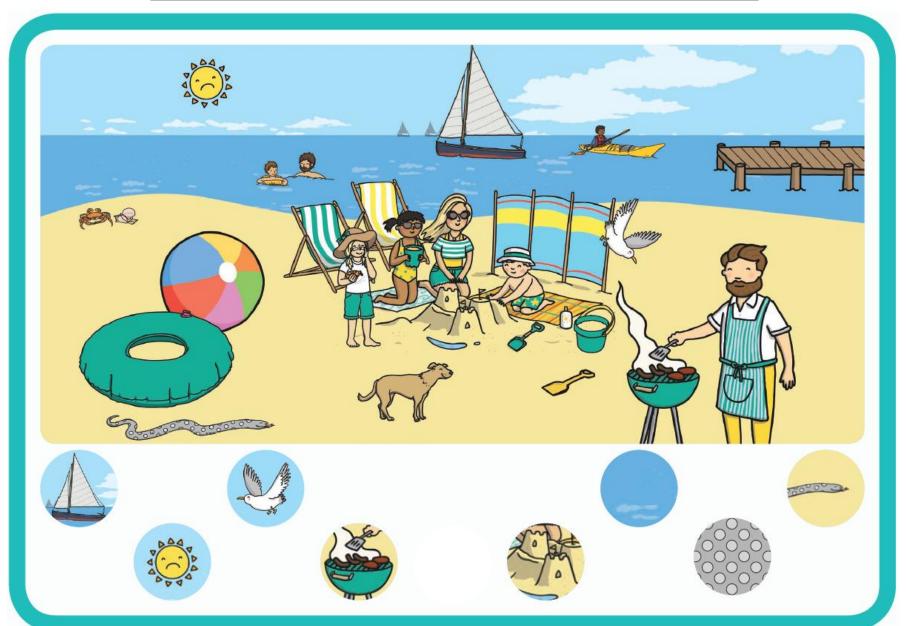


Goats on the road.



# Wednesday - Nursery Phonics









# Rhyming Words

Draw a line to join the rhyming words together. You could also cut out the pictures, turn them face down and play a game to find rhyming pairs.









leg 🗘
peg 🗘
pet 🗘
hiss 🗘

ran \( \text{c} \)
rag \( \text{c} \)
bell \( \text{c} \)
sell \( \text{c} \)
lap \( \text{c} \)

fill \( \text{\text{\text{c}}} \)
bill \( \text{\text{c}} \)
doll \( \text{\text{c}} \)
dull \( \text{\text{c}} \)
hot \( \text{\text{c}} \)

hum \( \text{\text{c}} \)
puff \( \text{\text{c}} \)
huff \( \text{\text{c}} \)
mess \( \text{\text{c}} \)
boss \( \text{\text{c}} \)



high extstyle chick the chick the

right \( \text{coat} \\ \text{load} \\ \text{goat} \\ \text{goat} \\ \text{coat} \\ \text{coat}

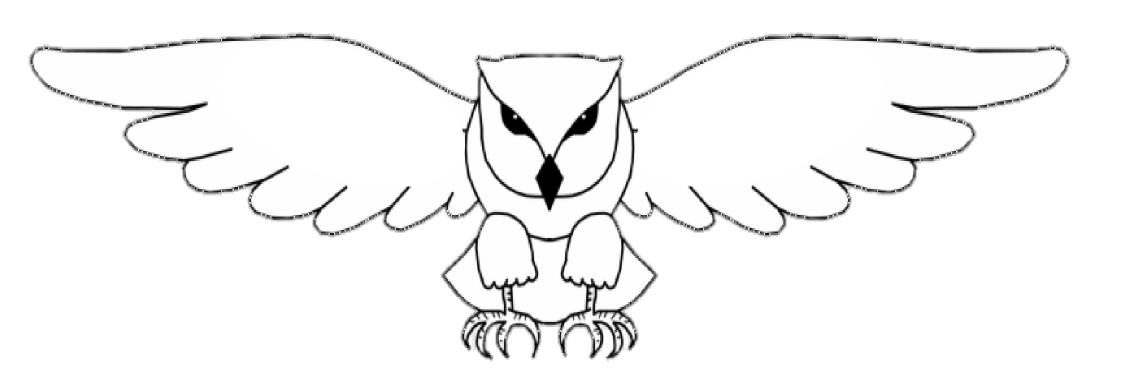
loaf \( \triangle \)
road \( \triangle \)
soap \( \triangle \)
oak \( \triangle \)
toad \( \triangle \)

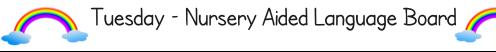
boat  $\updownarrow$ moan  $\diamondsuit$ tight  $\diamondsuit$ sight  $\diamondsuit$ flight  $\diamondsuit$ 



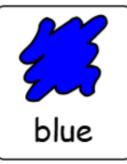
# Tuesday - Reception Doubling





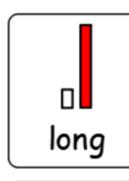


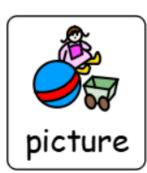




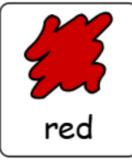






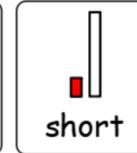


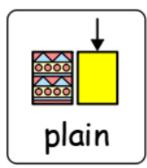


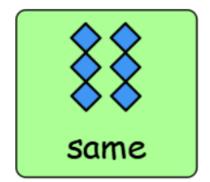




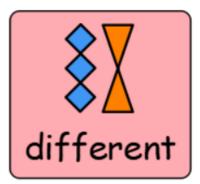














## Tuesday - Nursery Pairs Activity



# Patterned Socks Pairing Activity Cut out the socks and put them in matching pairs.



## Tuesday - Nursery Pairs Activity



# Patterned Socks Pairing Activity Cut out the socks and put them in matching pairs.





## Pattern

## Home Learning Challenges

Collect a range of different leaves from outside. Can you make a pattern with their shapes or colours? What other objects can you find outside that you can make a pattern with? Can you find pebbles or sticks? How about fallen flower petals or seeds? You could stick them onto paper to keep the pattern or take a photograph.

Choose 2 different colours of paint and make stripes across the paper in the 2 colours. Remember to change colour each time, to make it a repeating pattern. Can you also use the paint to make patterns with spots or circles?

Can you draw some animal patterns?
Try black and white stripes like a zebra, yellow and brown spots like a giraffe or orange and black stripes for a tiger. Make up your own new animal skin pattern.
What would your animal look like? What would it be called? Draw your animal and add the pattern onto its body.

Ask a friend to clap a repeating pattern for you to copy. Repeat it back to them. Then, you clap a repeating pattern and see if they can repeat it. Try this with some other body percussion, including tapping on your legs, knees, shoulders and head.



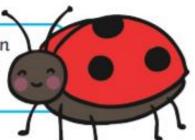




# Solving Problems - Doubling

Home Learning Challenges

If a ladybird has 4 spots on one side and 4 spots on the other side, how many does she have in total? Double 4.



Collect 9 sticks. If you found 9 more, how many would you have altogether?

Collect 3 leaves outside. Collect 3 more. How many do you have altogether?

Draw 7 caterpillars on a large leaf. Double the amount. How many caterpillars are there in total? Draw all the caterpillars and count them to check.



Jordan made 6 cupcakes for her class, but she needs to make more. There are double that number of children in her class. How many cupcakes does she need in total? Can you make that many cupcakes?

Some preschool children visit your class for an afternoon. There are usually 10 children in your class but today there are double that amount. How many children are there altogether?





1 2 3

4 5 <u>6</u>

7 8 <u>9</u>

0 10











2 cups salt
2 cups plain flour
4 teaspoons cream of tartar
2 cups water
4 teaspoons oil
(add drops of your chosen colour)

- Microwave on high for  $3\frac{1}{2}$  minutes, stirring after every minute.



## No Cook Playdough Recipe



## 2 cups plain flour

2 tablespoons vegetable oil (baby oil/coconut oil work too)

½ cup salt

2 tablespoons cream of tartar

1 to 1.5 cups boiling water (adding in increments until it feels just right)

Gel food colouring (optional)

Few drops glycerine (optional)

- Mix the flour, salt, cream of tartar and oil in a large mixing bowl
- Add food colouring to the boiling water then into the dry ingredients
- Stir continuously until it becomes a sticky, combined dough
- Add the glycerine (optional)
- Allow it to cool down then take it out of the bowl and knead it vigorously for a couple of minutes until all of the stickiness has gone (this is the most important part of the process, so keep at it until it's the perfect consistency!)
- If it remains a little sticky then add a touch more flour until just right.

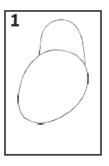


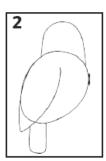


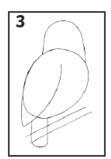
## Activity

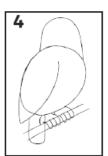


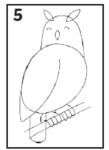
# How to Draw an Owl

























# **Owlets**

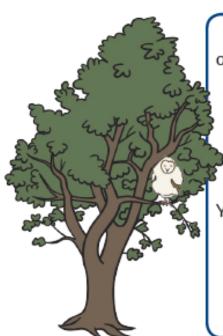
## Home Learning Challenges

Owls are nocturnal animals, which means they sleep during the day and come out at night. Hedgehogs and bats are also nocturnal. Draw a picture of these nocturnal animals and any others that

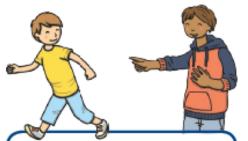




Owls have very good eyesight, so they can see far away. Stand outside your house or look through your window. What can you see that is really far away? It might be a building, a hill or water. Keep looking to see if you can see beyond that.



If there are 6 baby owls on a tree and 2 fly away, how many are left?
Draw a picture of the 6 owls and then cross 2 out.
You could also check your answer using your fingers.



Owls are birds of prey, which means that they hunt for their food. They move almost silently because of the soft feathers in their wings. Play a game with a friend or family member, where one person closes their eyes and the other person has to move across the room as silently as an owl flying. If the person listening hears the 'owl', they point to where they think it is. If they are correct, swap over. If not, try again!



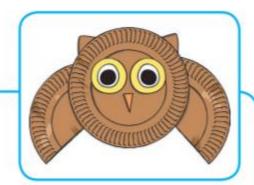




# Paper Plate Owl

## You will need:

- Paper plates (two per child)
- Brown, orange and white card
- · Brown paint
- Scissors
- · Glue stick
- · Black felt-tip pen



- Take two paper plates and paint them all over one side with brown paint. Wait for the paint to dry.
- Once the paint is completely dry, carefully, cut one of your paper plates in half. These two halves will make your owl's wings.
- 3. Glue the wings to the back of your owl's body.
- 4. Cut out two circles from the white card. These will be your owl's eyes.
- Glue the eyes onto your owl's body. Then, use the black felt-tip pen to add black pupils to the middle of the eyes.
- Cut a triangle out of the orange card. Glue this to your owl's body to make the beak.
- Cut two small triangles out of the brown card. Glue these to the back of your owl's body at the top for the owl's ears.
- 8. Wait for the glue to completely dry and then display your paper plate owl!

# A Message to Parents/Carers

Please remember that these are examples of the resources you can use. You can use these as examples to create your own resources for this week's home learning or you can print them out if you so wish.

We have endeavoured to send emails out to all parents/carers (please check your spam inbox), however if you have not received an email, then it may be because we either do not have yours on our system or that it is not up to date. If this is the case, then please do get in touch with us as we would love to hear from you.



Miss Kemp – Nursery: <u>Nursery@garlinge.kent.sch.uk</u>

Miss Stannard – RA: RA@garlinge.kent.sch.uk

Mr Bentley – RB: <u>RB@garlinge.kent.sch.uk</u>

Mrs Keegan - RC: RC@garlinge.kent.sch.uk

Miss Mutton - RD: RD@garlinge.kent.sch.uk