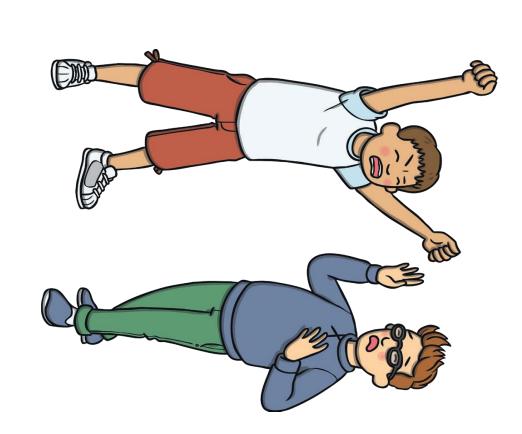
## <u>PSHE</u>

## What Can You Do When Someone Is Being Unkind to You?

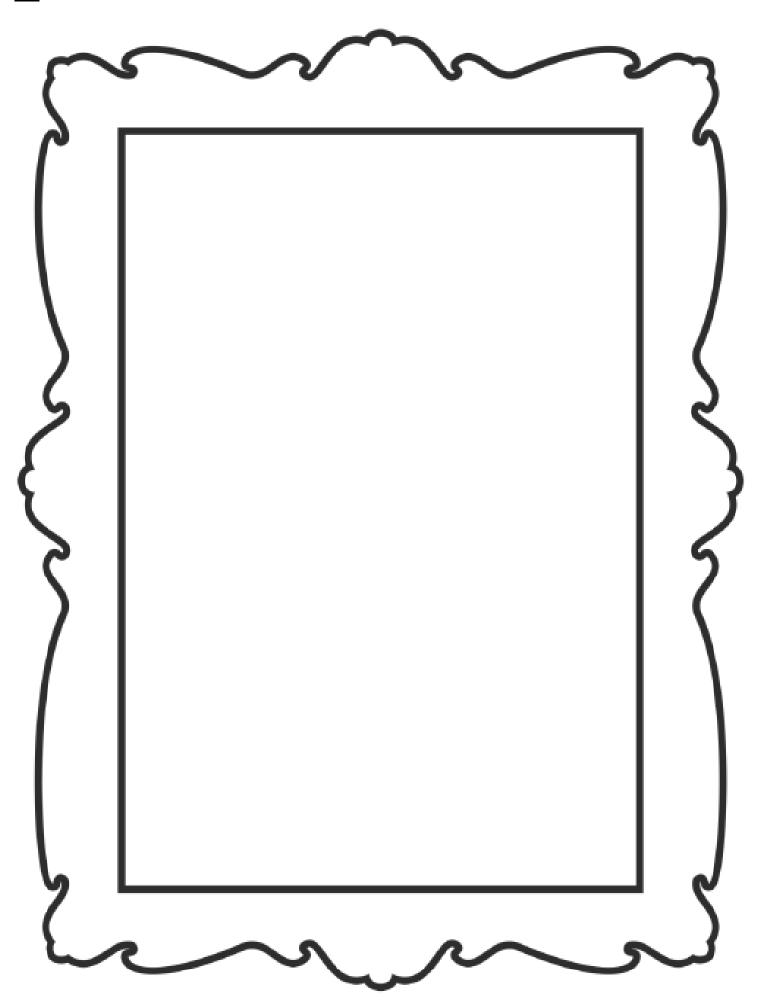
You see Max pushing Robert around in the playground.
What could you do to help?

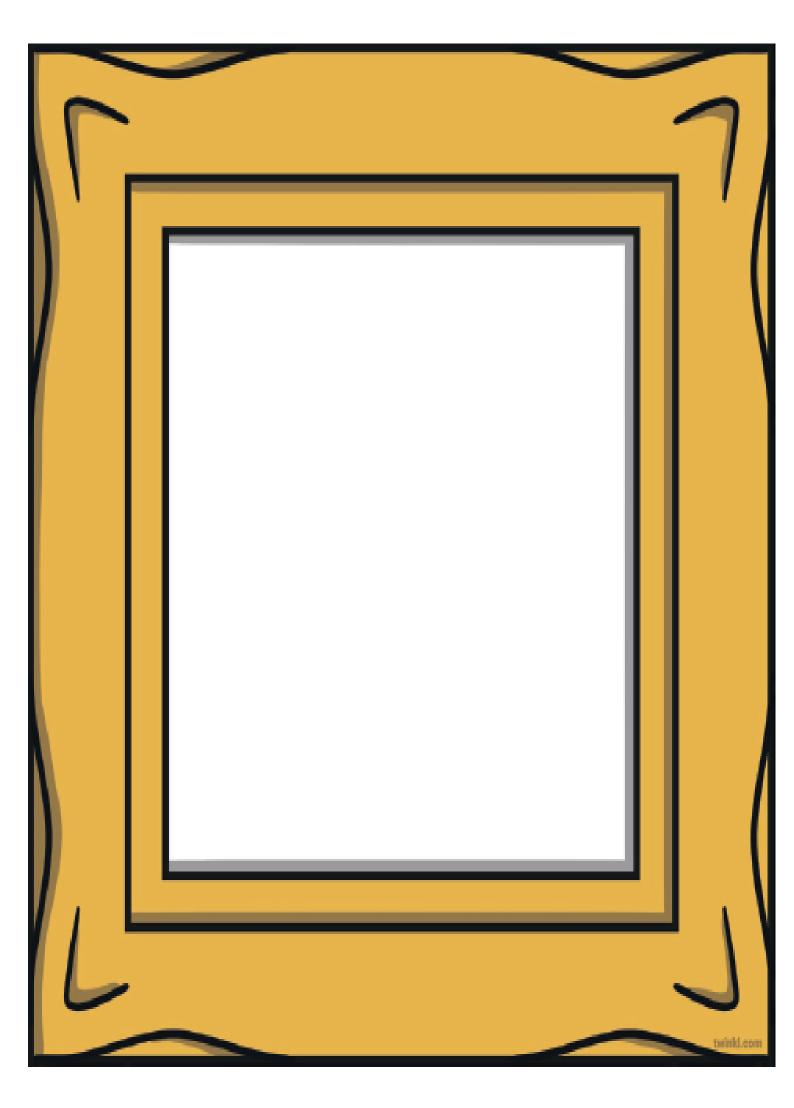
If you were Robert, what could you do to stop Max pushing you around?



If you were Max, what would stop you from being unkind to Robert?

Look at the above scenarios and think about what the right thing to would be and record your ideas below.						
You see Max pushing Robert around in the playground. What could you do to help?						
If you were Robert, what could you do to stop Max pushing you around?						
If you were Max, what would stop you from being unkind to Robert?						





## **Science**



## The Science of Sound

You have been asked to create an educational programme for children to explain how different sounds travel to our ears. The producers of the programme want you to explain the link between the loudness of a sound and the size of the vibrations, and explain how these sounds reach our ears.

Work with your group to plan the episode. All members of your group should take part equally. Make sure your explanations of how different sounds travel are clear and easy to understand. You may choose to use pictures or diagrams to support your explanations. Get into character and have fun!

- 1. Introduce yourselves and tell the audience what the programme will be about.
- 2. Explain the link between loud and quiet sounds and the size of the vibrations.

Hello and welcome to The Science of Sound! In this episode we will be...

Sounds are made by vibrations. Loud sounds...

- 3. Explain how sound travels from a sound source to our ears.
- Give your audience any more information you think they need to know, then thank them for watching.

The vibrations that make the sound travel to our ears. The vibrations...

Thank you for watching The Science of Sound! We hope...

You may want to use these words to help you:								
sound	small	air	particles	ear	hear			
	big	source	travel	loud	quiet	vibration		

