



Garlinge Primary School & Nursery – Year 3 Long Term Map 2025-26

	TERM 1	TERM 2	TERM 3	TERM 4	TERM 5	TERM 6
LEAD TEXT/TOPIC	<i>Ancient Egypt</i> Cinderella Egyptian Cinderella	<i>Ancient Egypt</i> In Egyptian times Snowman	<i>Ancient Greece</i> Perseus	<i>Modern Greece</i> We're From Greece	<i>Scotland</i> Katie Morag delivers the Mail.	<i>Rivers</i> The River Story
ENGLISH Genres ASSESSMENT GREEN BOOK	Traditional Stories –story mountain/structure Stories with Familiar Settings Retelling a story	Setting description Letters and Authors Diary Entry	Instructions (dragon) Retelling an alternative ending Newspaper report Character Description X2	Instructions (salad) Persuasive text Report writing - Olympics	Adventure story writing Alternative ending Poems to Perform Playscript	Information texts – Journey of a river Explanation texts Shape Poetry Language Play
MATHS Refer to Maths Hub Planning	Number: Place Value Addition and Subtraction One lesson per week to include active maths	Number: Addition and Subtraction Multiplication and Division One lesson per week to include active maths	Number: Multiplication and Division Measurement: Length and Perimeter One lesson per week to include active maths	Number: Fractions Measurement: Mass and Capacity One lesson per week to include active maths	Number: Fractions Measurement: Money Time One lesson per week to include active maths	Measurement: Time Geometry: Shape Statistics One lesson per week to include active maths
SCIENCE Refer to the Kent Scheme of Work unit plans	Light Some lessons include making shadows using the sun. Environment Lesson-Save the Rainforest-deforestation (Amazon).	Forces and Magnets Some lessons include friction on different surfaces – playground, grass and table. Environment lesson-Recycling	Animals Including Humans Environment lesson-Plastic Pollution	Animals Including Humans Environment Lesson-Endangered animals	Plants Outside opportunity to plant seeds Environment lesson-Wild fires	Rocks Outside opportunity to test durability, permeability of rocks Environment lesson-Global warming
HISTORY	Ancient Egypt	Ancient Egypt	Ancient Greece			
GEOGRAPHY	Where is Egypt?		Where is Greece?	Modern Greece	Scotland	Rivers Physical Geography



	Online Safety (Yr1 curriculum) <u>To understand how to use Purple Mash safely.</u> <ul style="list-style-type: none"> To log in safely. To learn how to find saved work in the Online Work area and find teacher comments. To learn how to search Purple Mash to find resources. To become familiar with the icons and types of resources available in the Topics section. To start to add pictures and text to work. To explore the Tools and Games section of Purple Mash. To learn how to open, save and print. To understand the importance of logging out. 	Email (Year 3 curriculum) <u>To learn how use email safely.</u> <ul style="list-style-type: none"> To think about different methods of communication. To open and respond to an email using an address book. To learn how to use email safely. To add an attachment to an email. To explore a simulated email scenario. 	Simulations (Yr3 curriculum) <u>To understand the advantages and disadvantages of simulations.</u> <ul style="list-style-type: none"> To consider what simulations are. To explore a simulation. To analyse and evaluate a simulation 	Presenting (Yr3 curriculum) <u>To learn about what makes an effective presentation and how to do this.</u> <ul style="list-style-type: none"> To understand the uses of PowerPoint. To create a page in a presentation. To add media to a presentation. To add animations to a presentation. To add timings to a presentation. To use the skills learnt to design and create an engaging presentation 	Spreadsheets (Yr3 curriculum) <u>To use the tools of a spreadsheet to work with data and represent data graphically.</u> <ul style="list-style-type: none"> To use 2Calculate to collect data and produce a variety of graphs. To use the advanced mode of 2Calculate to learn about cell references. To use the formula wizard and the formula bar to write formulae. To use the tools within 2Calculate to explore number. To create a computational model using a spreadsheet. 	Coding (Yr2 curriculum) <u>To create sequenced programs using a variety of events and timers.</u> <ul style="list-style-type: none"> To understand what an algorithm is. To create a computer program using an algorithm. To create a program using a given design. To understand the collision detection event. To understand that algorithms follow a sequence. To design an algorithm that follows a timed sequence. To understand that different objects have different properties. To understand what different events do in code. To understand the function of buttons in a program. To understand and debug simple programs.
COMPUTING						
ART & DESIGN	Self-portraits – 'This is me-silly hair day,' Corridor and Gallery art. Hall display – ASPIRATION Cauliflower cards	Winter themed art for displays Hall hoop display Christmas art Create an Egyptian Death Mask-Topic link	Greek art for corridor display (Create repeating patterns on Greek vases). Sketch Doric, Ionic and Corinthian columns – Topic link	Display work Rotary art TBC	Art week artwork Design Class sports day banner Art inspired by Scottish artists. Recreate Peploe's 'Tulips' and Vetricano inspired artwork.	Display artwork ARTIST inspired work - Rivers Pointillism river painting Monet- bridge/water lillies.create your own detailed water colour painting.



DESIGN TECHNOLOGY	Create an Egyptian mummy. Projects on a page- TEXTILES-2D shape to 3D product. (Egyptian sarcophagus) To know that a pattern or template is needed to assist cutting fabrics.	Christmas crafts. TEXTILES-2D shapes to 3D products.	Create Greek pots.	Project on a page. FOOD- Healthy and varied diets. (Greek salad) To know where food comes from and understand that some of our foods undergo processes before reaching us. To design and make Olympic torch and crown- Topic link.	Design your own tartan-topic link	Water-Cycle plate Projects on a page- MECHANICAL SYSTEMS-leavers and linkages (Rivers/water-cycle diorama) To know that a mechanism is a device to create a movement in a product.
MUSIC	Poetry Performing English link Music Express	In the Past Pitch PE link Music Express	Food and Drink Performance DT link Music Express	Human Body Structure Science link Music Express	Time Beat Maths link Music Express	Singing French Pitch Languages link Music Express
PE	Intra House Teambuilding skills TEAMWORK PPA PE Infant agility, PE leadership, OAA teambuilding skills.	Intra Class PE Indoor Athletics ASPIRATION PPA PE Dance, Invasion games intro & FMS, cosmic yoga.	Intra House Cross country running PERSERVERANCE PPA PE Tri golf developing leadership, Tennis ball challenge and cosmic yoga.	Intra House Easter themed Fitness Active maths focus- OAA PPA PE Net/racket skills, health related fitness/bounce and healthy living.	SPORTS WEEK/DAY Intra Class PE Highland games- Scotland day	PPA PE Gymnastics, cricket/striking games.
RE	Why is the Bible important to Christians today? (Christianity)	Christmas – Stories (Christianity)	What do people believe about God? (Christianity) (Islam) (Hinduism)	Why are festivals important? (Christianity) (Islam) (Hinduism) (Judaism)	Why do people pray? (Christianity) (Islam) (Hinduism)	Why does it mean to be a Christian in Britain today? (Christianity)
PSHE	CITIZENSHIP	HEALTH AND WELL BEING	ECONOMIC WELL-BEING	FAMILY AND RELATIONSHIPS	SAFETY AND THE CHANGING BODY	TRANSITION
PMFL	Core Unit 1 Basic French greetings. Numbers 1-10. Respond to some simple classroom instructions. Respond to some simple questions when prompted with visual cues. Basic family vocabulary.	Core Unit 2 Days of the week Colours. Numbers up to 20. Respond to questions about likes and dislikes with a single word. Recognise negative responses to a question when given a visual prompt.	Core Unit 3 Sing along and do the actions to a French song, with a visual aid. French body parts Numbers 11-20 Name of the month of their birthday when given a visual prompt. Understand the difference between singular and plural.	Unit A	Unit B	Unit C